Experience * Experiment with catching air in bags and the movement of streamers in front of a fan
Standard: Demonstrate cooperative behaviors and fairness in social interactions
Developmental Domain: Cognitive, Social

Experience * Assemble airplanes, flags, or kite to explore movement of air by using the engineering process
Standard: Carry out tasks, activities, projects or experiences from beginning to end, use creative and flexible thinking to solve problems, coordinate the use of hands, fingers and wrists to manipulate objects and perform tasks requiring precise movements
Developmental Domain: Fine motor, cognitive

Experience * Use a thermometer to explore temperature in hot, cold, and warm water
Standard: Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group up to 10
Developmental Domain: Cognitive

Experience * Graph the number of warm, cold, cool, and hot days we have by using the weather documentation they have collected
Standard: Describe and compare objects using measurable attributes
Developmental Domain: Cognitive

Experience * Put various items on black and white paper and predict which items will melt faster
Standard: With modeling and support, explore the properties of objects and materials
Developmental Domain: Cognitive

Experience * Draw and label precipitation, evaporation, and condensation using a model
Standard: With modeling and support, determine the meanings of unknown words/concepts using the context of conversations
Developmental Domain: Language

Experience * Make fog in a glass jar with a strainer, water, and ice
Standard: Use simple tools to extend investigation
Developmental Domain: Cognitive

Experience * Blow air on a metal spoon
Standard: Use simple tools to extend investigation
Developmental Domain: Cognitive

Experience * Pour water in cups, mark water line, and observe over time
Standard: Explore objects, materials and events in the environment
Developmental Domain: Cognitive

Experience * Assemble airplanes, flags, or kite to explore movement of air by using the engineering process
Standard: Carry out tasks, activities, projects or experiences from beginning to end, use creative and flexible thinking to solve problems, coordinate the use of hands, fingers and wrists to manipulate objects and perform tasks requiring precise movements
Developmental Domain: Fine motor, cognitive

Experience * Predict weather based on pictures of clouds
Standard: Make inferences, generalizations and explanations based on evidence
Developmental Domain: Cognitive

Experience * Make fog in a glass jar with a strainer, water, and ice
Standard: Use simple tools to extend investigation
Developmental Domain: Cognitive

Experience * Blow air on a metal spoon
Standard: Use simple tools to extend investigation
Developmental Domain: Cognitive

Experience * Pour water in cups, mark water line, and observe over time
Standard: Explore objects, materials and events in the environment
Developmental Domain: Cognitive